

QUALIFICATION FILE – Standalone NOS

Foundations of Mobile application development

☒ Horizontal/Generic ☒ Vertical/Specialization

☒ Upskilling ☐ Dual/Flexi Qualification ☐ For ToT ☐ For ToA

☐ General ☐ Multi-skill (MS) ☐ Cross Sectoral (CS) ☒ Future Skills

NCrF/NSQF Level: 4.5

Submitted By:

IT-ITeS Sector Skills Council NASSCOM (SSC NASSCOM)

Plot No. – 7, 8, 9 & 10

Sector – 126, Noida, Uttar Pradesh - 201303

Table of Contents

Section 1: Basic Details 3

Section 2: Training Related..... 5

Section 3: Assessment Related..... 6

Section 4: Evidence of the Need for the Standalone NOS..... 7

Section 5: Annexure & Supporting Documents Check List..... 7

 Annexure: Evidence of Level 8

 Annexure: Tools and Equipment (lab set-up)..... 10

 Annexure: Industry Validations Summary 11

 Annexure: Training Details 12

 Annexure: Blended Learning 12

 Annexure: Standalone NOS- Performance Criteria details..... 13

 Annexure: Assessment Criteria 15

 Annexure: Assessment Strategy 15

 Annexure: Acronym and Glossary 16

Section 1: Basic Details

1.	NOS	Foundations of Mobile application development																
2.	Sector/s	IT/ITeS																
3.	Type of Qualification ☒ New ☐ Revised	NQR Code & version of the existing /previous qualification:	Qualification Name of the existing/previous version: <i>Foundations of Mobile Application development</i>															
4.	National Qualification Register (NQR) Code & Version (<i>Will be issued after NSQC approval.</i>)	NG-4.5-IT-03786-2025-V1-NASSCOM & V1	5. NCrF/NSQF Level: 4.5															
6.	Brief Description of the Standalone NOS	This NOS describes the fundamentals of mobile application development																
7.	Eligibility Criteria for Entry for a Student/Trainee/Learner/Employee	a. Entry Qualification & Relevant Experience: <table border="1"> <thead> <tr> <th>S.No.</th> <th>Academic/Skill Qualification (with Specialization - if applicable)</th> <th>Relevant Experience (with Specialization - if applicable)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>Pursuing 1st Year of 3Y/4Y UG Program in STEM</td> <td>-</td> </tr> <tr> <td>2</td> <td>Completed 1st year of 3Y/4Y UG Program in STEM</td> <td>-</td> </tr> <tr> <td>3</td> <td>Passed Class 12th or equivalent in STEM</td> <td>1.5 Years of relevant experience (including work, internship, and apprenticeship) in Mobile development/IT /Programming</td> </tr> <tr> <td>4</td> <td>Previous relevant qualification of NSQF Level 4</td> <td>1.5 Years of relevant experience (including work, internship, and apprenticeship) in Mobile development/IT /Programming</td> </tr> </tbody> </table> b.		S.No.	Academic/Skill Qualification (with Specialization - if applicable)	Relevant Experience (with Specialization - if applicable)	1	Pursuing 1st Year of 3Y/4Y UG Program in STEM	-	2	Completed 1st year of 3Y/4Y UG Program in STEM	-	3	Passed Class 12th or equivalent in STEM	1.5 Years of relevant experience (including work, internship, and apprenticeship) in Mobile development/IT /Programming	4	Previous relevant qualification of NSQF Level 4	1.5 Years of relevant experience (including work, internship, and apprenticeship) in Mobile development/IT /Programming
S.No.	Academic/Skill Qualification (with Specialization - if applicable)	Relevant Experience (with Specialization - if applicable)																
1	Pursuing 1st Year of 3Y/4Y UG Program in STEM	-																
2	Completed 1st year of 3Y/4Y UG Program in STEM	-																
3	Passed Class 12th or equivalent in STEM	1.5 Years of relevant experience (including work, internship, and apprenticeship) in Mobile development/IT /Programming																
4	Previous relevant qualification of NSQF Level 4	1.5 Years of relevant experience (including work, internship, and apprenticeship) in Mobile development/IT /Programming																

8.	Credits Assigned to this NOS-Qualification, Subject to Assessment (as per National Credit Framework (NCrF))	1.5 Credit	9. Common Cost Norm Category (I/II/III) (wherever applicable): II																
10.	Any Licensing Requirements for Undertaking Training on This Qualification (wherever applicable)	NA																	
11.	Training Duration by Modes of Training Delivery (Specify Total Duration as per selected training delivery modes and as per requirement of the qualification)	☐ Offline Only ☐ Online Only ☒ Blended <table border="1"> <thead> <tr> <th>Training Delivery Mode</th><th>Theory (Hours)</th><th>Practical (Hours)</th><th>OJT (Hours)</th><th>Total (Hours)</th></tr> </thead> <tbody> <tr> <td>Classroom (offline)</td><td>22</td><td>23</td><td>00</td><td>45</td></tr> <tr> <td>Online</td><td>22</td><td>23</td><td>00</td><td>45</td></tr> </tbody> </table> (Refer Blended Learning Annexure for details)			Training Delivery Mode	Theory (Hours)	Practical (Hours)	OJT (Hours)	Total (Hours)	Classroom (offline)	22	23	00	45	Online	22	23	00	45
Training Delivery Mode	Theory (Hours)	Practical (Hours)	OJT (Hours)	Total (Hours)															
Classroom (offline)	22	23	00	45															
Online	22	23	00	45															
12.	Assessment Criteria	<table border="1"> <thead> <tr> <th>Theory (Marks)</th><th>Practical (Marks)</th><th>Project (Marks)</th><th>Viva (Marks)</th><th>Total (Marks)</th><th>Passing %age</th></tr> </thead> <tbody> <tr> <td>30</td><td>70</td><td>-</td><td>-</td><td>100</td><td>50%</td></tr> </tbody> </table>			Theory (Marks)	Practical (Marks)	Project (Marks)	Viva (Marks)	Total (Marks)	Passing %age	30	70	-	-	100	50%			
Theory (Marks)	Practical (Marks)	Project (Marks)	Viva (Marks)	Total (Marks)	Passing %age														
30	70	-	-	100	50%														
13.	Is the NOS Amenable to Persons with Disability	☒ Yes ☐ No If "Yes", specify the applicable type of Disability: Visual, Hearing or Speech impairment, Locomotor Disability																	
14.	Progression Path After Attaining the Qualification, wherever applicable (Please show Professional and Academic progression)	NA																	
15.	How will the participation of women be encouraged?	The Program is gender neutral, although to increase women's participation, organizations are keeping aside few seats to encourage female candidates.																	
16.	Other Indian languages in which the Qualification & Model Curriculum are being submitted	Once approved the qualification will be available in Hindi or other Indian Languages.																	
17.	Is similar NOS available on NQR-if yes, justification for this qualification	☐ Yes ☒ No URLs of similar Qualifications:																	

18.	Name and Contact Details Submitting / Awarding Body SPOC (In case of CS or MS, provide details of both Lead AB & Supporting ABs)	Name: Namrata Kapur Email: Standards@nasscom.in Contact No.: 0120-4990111 Website: https://nasscom.in	
19.	Final Approval Date by NSQC: 18/02/2025	20. Validity Duration: 36 Months	21. Next Review Date: 18/02/2028

Section 2: Training Related

1.	Trainer's Qualification and experience in the relevant sector (in years) (as per NCVET guidelines)	Educational Qualification: Graduate (Engineering/ Technology/ Computer Science) Industry & training experience: 2 years of industry experience in Web/Mobile Development. The industry experience would include work, internship, and apprenticeships undertaken after regular graduation. Certification: "Trainer" mapped to the Qualification Pack "MEP/Q2601" Minimum accepted score is 80% aggregate
2.	Master Trainer's Qualification and experience in the relevant sector (in years) (as per NCVET guidelines)	Educational Qualification: Graduate (Engineering/ Technology/ Computer Science) Industry & training experience: 4 years of industry experience in Web/Mobile Development. The full-time experience would include work, internship, and apprenticeship undertaken after regular graduation. Certification: "Master Trainer" mapped to the Qualification Pack "MEP/Q2602" Minimum accepted score is 90% aggregate.
3.	Tools and Equipment Required for the Training	☒ Yes ☐ No (If "Yes", details to be provided in Annexure)
4.	In Case of Revised NOS, details of Any Upskilling Required for Trainer	NA

Section 3: Assessment Related

1.	Assessor's Qualification and experience in relevant sector (in years) <i>(as per NCVET guidelines)</i>	Educational Qualification: Graduate (Engineering/ Technology/ Computer Science) Industry & Training Experience: 2 years of industry experience in Web/Mobile Development. The full-time experience would include work, internship, and apprenticeship undertaken after regular graduation. Certification: "Assessor" mapped to the Qualification Pack "MEP/Q2701" Minimum accepted score is 80% aggregate.
2.	Proctor's Qualification and experience in relevant sector (in years) <i>(as per NCVET guidelines), (wherever applicable)</i>	Educational Qualification: Graduate (Engineering/ Technology/ Computer Science) Industry & Training Experience: 2 years of industry experience in Web/Mobile Development. The full-time experience would include work, internship, and apprenticeship undertaken after regular graduation. Certification: "Assessor" mapped to the Qualification Pack "MEP/Q2701" Minimum accepted score is 80% aggregate.
3.	Lead Assessor's/Proctor's Qualification and experience in relevant sector (in years) <i>(as per NCVET guidelines)</i>	Educational Qualification: Graduate (Engineering/ Technology/ Computer Science) Industry & Training Experience: 4 years of industry experience in Web/Mobile Development. The full-time experience would include work, internship, and apprenticeship undertaken after regular graduation. Certification: "Lead Assessor" mapped to the Qualification Pack "MEP/Q2702" Minimum accepted score is 90% aggregate.
4.	Assessment Mode <i>(Specify the assessment mode)</i>	The assessment will consist of a blend of hands-on practical evaluations and online proctored scenario-based multiple-choice questions ensuring a thorough evaluation of the individual's proficiency in learning outcomes, practical understanding, and real-world application of concepts.
5.	Tools and Equipment Required for Assessment	☒ Same as for training ☐ Yes ☐ No (details to be provided in Annexure-if it is different for Assessment)

Section 4: Evidence of the Need for Standalone NOS

Provide Annexure/Supporting documents name.

1.	Government /Industry initiatives/ requirement (Yes/No): Industry initiative
2.	Number of Industry validation provided: 11
3.	Estimated number of people to be trained: As per Draup's AI Power Search, the employed talent in the Web and Mobile industry in 2024 is ~314,000. The annual demand is at~52000 in 2024
4.	Evidence of Concurrence/Consultation with Line/State Departments (In case of regulated sectors): (Yes/No): Applied (under process) If "No", why:

Section 5: Annexure & Supporting Documents Check List

Specify Annexure Name / Supporting document file name

1.	Annexure: NCrf/NSQF level justification based on NCrf/NSQF descriptors <i>(Mandatory)</i>	Evidence of Level
2.	Annexure: List of tools and equipment relevant for NOS <i>(Mandatory, except in case of online course)</i>	Tools and Equipment (lab set-up)
3.	Annexure: Performance and Assessment Criteria <i>(Mandatory)</i>	Performance Criteria Details
4.	Annexure: Assessment Strategy <i>(Mandatory)</i>	Assessment Strategy
5.	Annexure: Blended Learning <i>(Mandatory, in case the selected Mode of delivery is Blended Learning)</i>	NA
6.	Annexure: Acronym and Glossary <i>(Optional)</i>	Acronym and Glossary
7.	Annexure/Supporting Document: Standalone NOS- Performance Criteria Details Annexure/Document with	NOS_ Foundation of Mobile application Development

	PC-wise detailing as per NOS format (Mandatory- Public view)	
8.	Supporting Document: Model Curriculum (<i>Mandatory – Public view</i>)	MC_Foundation of Mobile application development

Annexure: Evidence of Level

NCrF/NSQF Level Descriptors	Key requirements of the job role/ outcome of the qualification	How the job role/ outcomes relate to the NCrF/NSQF level descriptor	NCrF/NSQF Level
Professional Theoretical Knowledge/Process	Understand different types of mobile platforms to build applications. Gather mobile application requirements. Application layout for a mobile application Develop basic mobile applications. Unit testing, UI testing, Integration testing in application development life cycle	The individual in this role must work in a constantly changing environment where he/she needs to develop mobile applications. To perform his/her role and to collaborate with other stakeholders effectively, the individual requires basic understanding of mobile development and mobile user experience	4.5
Professional and Technical Skills/ Expertise/ Professional Knowledge	Application development stack for popular mobile platforms Different types of libraries and SDKs (software development kits) Knowledge of DBMS characteristics Different software design patterns Test Automation techniques and scenarios	The individual in the role must have a basic knowledge of mobile development lifecycle This knowledge across various disciplines must be accompanied by an overall understanding of each discipline to perform this role effectively.	4.5

NCrF/NSQF Level Descriptors	Key requirements of the job role/ outcome of the qualification	How the job role/ outcomes relate to the NCrF/NSQF level descriptor	NCrF/NSQF Level
Employment Readiness & Entrepreneurship Skills & Mind-set/Professional Skill	Mobile application Development Database management concepts such as Atomicity, Consistency, Isolation, and Durability (ACID) How to store, edit and delete data on a DBMS Understanding of system level and sensor level accesses such as gyro meter, proximity sensor, location, battery, storage, CPU)	The role demands a skill set that allows the individual to use application development skills in developing basic level mobile applications and run functional and non-functional tests.	4.5
Broad Learning Outcomes/Core Skill	Platform-specific programming languages (such as Objective-C, Swift, Java, Kotlin, QML, etc.) Platform-specific libraries and SDKs (such as React Native, Cordova, Android SDK, iOS SDK, Sailfish OS SDK, etc.) Understanding of DBMS Architecture, SQL Run-time environment of different mobile platforms (such as Android Runtime and Dalvik, Objective-C runtime, Adobe AIR, PhoneGap etc.)	The individual must apply his/her mobile application development skills along with a sound understanding of Database management and test automation. This would enable him/her to better understand Mobile Development concepts	4.5
Responsibility	Development of knowledge, skills, and competences Build and maintain relationships with colleagues and other teams	The role demands to work in a team to empower a culture of safety, security, and compliance in all aspects of Mobile Development activities and assist to deploy,	4.5

NCrF/NSQF Level Descriptors	Key requirements of the job role/ outcome of the qualification	How the job role/ outcomes relate to the NCrF/NSQF level descriptor	NCrF/NSQF Level
	Convince others to take appropriate action in different situations Manage and collaborate with stakeholders for project success	monitor, audit, document, and maintain the life cycles of Mobile Development	

Annexure: Tools and Equipment (lab set-up)

List of Tools and Equipment

Batch Size:

S. No.	Tool / Equipment Name	Specification	Quantity for specified Batch size
1	PC/Laptop with internet	-	1 Unit per Trainee
2	Apache Cordova	Platform for building native mobile applications using HTML, CSS, and JavaScript, allowing for cross-platform development.	Installed/Access to each PC/Laptop
3	SQL Lite	C-language library that implements a small, fast, self-contained, full-featured, SQL database engine,	Installed/Access to each PC/Laptop
4	Flutter	UI toolkit for building natively compiled applications for mobile, web, and desktop from a single codebase	Installed/Access to each PC/Laptop
5	Appium	Test automation framework for use with native, hybrid, and mobile web applications.	Installed/Access to each PC/Laptop

Classroom Aids

The aids required to conduct sessions in the classroom are:

1. White Board
2. White Board Marker
3. Projector

Annexure: Industry Validations Summary

S. No	Organization Name	Representative Name	Designation	Contact Address	Contact Phone No	E-mail ID	LinkedIn Profile
1	Wipro	Narendra Nande	Practice Director	-	9900086708	narendra.nande@wipro.com	https://www.linkedin.com/in/narendra-nande-84402a2/
2	Draup	Anoop Mandodi/Ragul Kumar	Principal Product Designer	64, Jyoti Nivas College Rd, Koramangala Industrial Layout, Koramangala, Bengaluru, Karnataka 560034	8147771532	anoop.mandodi@draup.com	-
3	Kornferry	Ragul Kumar	Data analyst	Kornferry, 1st Floor, Prestige Nebula, National Informatics Centre, II, Infantry Rd, Bangalore, Karnataka,	9659964881	ragulbloop143@gmail.com	https://www.linkedin.com/in/ragul-kumar-b2297a171/
4	Farmtheory	Krishn Gopal Rajput	Business Analyst	-	9555863231	krishn.gopal@farmtheory.in	https://www.linkedin.com/in/krishn-gopal-rajput-44a30611a/
5	Forbes Advisor	Naveenkumar J	Data Research Analyst	6th Floor, ITC Grand Chola, 24, Grems Road, Chennai, Tamil Nadu	9976773109	naveenkumarj4997@gmail.com	https://www.linkedin.com/in/naveenkumar-janakiraman
6	Cognizant	Ragul Raja M	Programmer Analyst	Cognizant Technology , Bengaluru, Karnataka	9952211204	rajaragul197@gmail.com	https://www.linkedin.com/in/ragul-raj-m-38743912a
7	Government Science College	Rithesh Adith	Assistant Programmer	-	9626592302	ritheshadith0@gmail.com	
8	Cognizant	Biswaroop	Programmer analyst	Cognizant Technology , Bengaluru, Karnataka	7094571383	tpmmourinth1998@gmail.com	https://www.linkedin.com/in/mourinth-manivel-a4ab04143?
9	IBM	Arpita Majumder	Tech Consultant	-	7894369677	Arpita.majumder@ibm.com	https://www.linkedin.com/in/arpita-majumder-85612a67/
10	Data Switch	Thilak hariharasudhan A	Product Engineer	DataSwitch, Chennai	6393798750	thilakhariharan@gmail.com	https://www.linkedin.com/in/thilak-hariharasudhan-43a89b269/
11	Intellibren	Kailash PD	Director	-	6374700185	support@intellibren.com	

Annexure: Training Details

Training Projections:

Year	Estimated Training # of Total Candidates	Estimated training # of Women	Estimated training # of People with Disability

Data to be provided year-wise for next 3 years.

Annexure: Blended Learning

Blended Learning Estimated Ratio & Recommended Tools:

Refer NCVET “Guidelines for Blended Learning for Vocational Education, Training & Skilling” available on:

<https://ncvet.gov.in/sites/default/files/Guidelines%20for%20Blended%20Learning%20for%20Vocational%20Education,%20Training%20&%20Skilling.pdf>

S. No.	Select the Components of the NOS	List Recommended Tools – for all Selected Components	Offline: Online Ratio
1	☐ Theory/ Lectures - Imparting theoretical and conceptual knowledge	NA	NA
2	☐ Imparting Soft Skills, Life Skills and Employability Skills /Mentorship to Learners	NA	NA
3	☐ Showing Practical Demonstrations to the learners	NA	NA
4	☐ Imparting Practical Hands-on Skills/ Lab Work/ workshop/ shop floor training	NA	NA
5	☐ Tutorials/ Assignments/ Drill/ Practice	NA	NA
6	☐ Proctored Monitoring/ Assessment/ Evaluation/ Examinations	NA	NA
7	☐ On the Job Training (OJT)/ Project Work Internship/ Candidate Training	NA	NA

Annexure: Standalone NOS- Performance Criteria details

1. Description: This NOS describes the fundamentals of web development

2. Scope:

The scope covers the following:

- Overview of application development for mobiles
- Basics of programming for mobile app development
- Overview of mobile platforms

3. Elements and Performance Criteria

[Overview of application development for mobiles.](#)

PC1. Get an overview of popular mobile operating systems and types of mobile applications

PC2. Identify the components of mobile application such as client-side application, storage, server-side application, etc.

PC3. Get an overview of application development stack for popular mobile platforms

[Basics of programming for mobile app development](#)

PC4. Apply the concepts of OOP, libraries and SDKs to develop mobile applications

PC5. Develop a basic mobile application for a given platform using suitable programming language (Objective-C, Swift, Java, Kotlin, etc.)

[Overview of mobile platforms](#)

PC6. Design and implement databases in mobile applications

PC7. Develop an understanding of various aspects of mobile platforms (run-time environment, UI elements, sensors, etc.)

PC8. Build a standard mobile application

PC9. Apply suitable methodologies to test the mobile application

Knowledge and Understanding (KU):

KA1. Organizational policies, procedures and guidelines which relate to building and maintaining mobile applications

KA2. Organizational policies and procedures regarding security of mobile applications

KB1. concepts of OOP

KB2. developing software codes using any popular programming language (Java, Objective C, etc.)

KB3. tools/ software to develop and test mobile applications

KB4. concepts of databases

KB5. tools to design mobile applications (UI)

Generic Skills (GS):

GS1. Work independently and collaboratively.

GS2. Communicate with others in writing.

GS3. Ability to understand business impact and disseminate relevant information to others.

GS4. Check the work is complete and free from errors.

GS5. Apply balanced judgments to different situations.

GS6. Plan and organize the work to achieve targets and deadlines.

Annexure: Assessment Criteria

Detailed PC-wise assessment criteria and assessment marks for the NOS are as follows:

S. No.	Assessment Criteria for Performance Criteria	Theory Marks	Practical Marks	Project Marks	Viva Marks
PC1	Get an overview of popular mobile operating systems and types of mobile applications	1	2	-	-
PC2	Identify the components of mobile application such as client-side application, storage, server-side application, etc.	2	2	-	-
PC3	Get an overview of application development stack for popular mobile platforms	2	3	-	-
PC4	Apply the concepts of OOP, libraries and SDKs to develop mobile applications	4	8	-	-
PC5	Develop a basic mobile application for a given platform using suitable programming language (Objective-C, Swift, Java, Kotlin, etc.)	3	8	-	-
PC6	Design and implement databases in mobile applications	5	16	-	-
PC7	Develop an understanding of various aspects of mobile platforms (run-time environment, UI elements, sensors, etc.)	4	11	-	-
PC8	Build a standard mobile application	4	11	-	-
PC9	Apply suitable methodologies to test the mobile application	5	9	-	-
Total Marks		30	70	-	-

Annexure: Assessment Strategy

Assessment System Overview

Batch Creation & Assessment Request:

Training Providers (TP) or Training Centers (TC), including any other authorized partner of Ministry/ Department create batches / push batches on the SIDH portal. Assessment requests are submitted through the SIDH portal or via email or other media as authorized from time to time. For NON-SIDH schemes, assessment requests are received electronically or through respective State Skill Mission portals. TP/TC initiates the assessment request through the InSDMS portal and processes the payment (where applicable).

Batch Alignment & Confirmation:

Upon payment confirmation, batches are assigned to the Assessment Agency based on factors like:

- Assessment readiness
- Availability of certified assessors for the specific job role
- Assessment capping to an assessment agency as prescribed from time to time for an AB An email communication / prescribed mode communication is sent to TP/TC for confirmation of the assessment date, with IT-ITeS SSC in the loop. Once confirmation is received, the Assessment Agency designates a TOA-certified assessor to conduct or facilitate the assessment.
- Batches are only formed when the Qualification is active.

Candidate Verification & Assessment Execution:

Candidate details are verified and documented at the beginning of the assessment by a certified assessor. A Quality Assurance (QA) mechanism is enforced, requiring an undertaking from the TC. Regular feedback is collected from TP/TC to ensure continuous improvement.

Evidence Collection & Validation:

Proctors or assessors capture date/time-stamped and geo-tagged photographs of the assessment location during the process. Attendance is also ensured offline. A PC-wise result analysis is conducted to refine assessment standards.

Monitoring & Compliance:

Batch monitoring follows established protocols, ensuring adherence to assessment guidelines. Sample based surprise visits are conducted at TC locations during both training and assessments to verify compliance. This structured approach ensures transparency, quality control, and validation throughout the assessment process.

Testing Environment:

- Check the Assessment location, date and time

- If the batch size is more than 30, then there should be 2 Assessors.
- Check that the allotted time to the candidates to complete Theory & Practical Assessment is correct.

Assessment Quality Assurance levels/Framework:

IT-ITeS SSC nasscom is responsible for the development and periodic review of the question bank developed for a specific job role. We publish an openly accessible sample /model question paper on our website for all stakeholders. The quality of the Question Bank created by the assessment designer is validated by a Subject matter experts on the following parameters:

- Appropriateness of the Question Bank in terms of facts, data and information.
- Checks for grammar, spellings, scripting and formatting.
- The information provided should be specific enough to remove any ambiguity in answers/solutions to the question.
- Relevance – Assessing the topic well w.r.t. the job role.
- Check if the difficulty level of each question is as per the matrix.
- Check if the images used in the question are clear and relevant.
- All variables, symbols and abbreviations used must be declared.
- The correct answer option should be unique, and the options should not be overlapping

Annexure: Acronym and Glossary

Acronym

Acronym	Description
AA	Assessment Agency
AB	Awarding Body
NCrF	National Credit Framework
NOS	National Occupational Standard(s)
NQR	National Qualification Register
NSQF	National Skills Qualifications Framework

Glossary

Term	Description
National Occupational Standards (NOS)	NOS define the measurable performance outcomes required from an individual engaged in a particular task. They list down what an individual performing that task should know and also do.
Qualification	A formal outcome of an assessment and validation process which is obtained when a competent body determines that an individual has achieved learning outcomes to given standards
Qualification File	A Qualification File is a template designed to capture necessary information of a Qualification from the perspective of NSQF compliance. The Qualification File will be normally submitted by the awarding body for the qualification.
Sector	A grouping of professional activities on the basis of their main economic function, product, service or technology.